

Accelerating CDE Jobs and Sessions using GPU

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Accelerating CDE Jobs and Sessions using GPUs (Technical Preview)

CDE supports accelerating the Spark jobs and sessions using GPUs. You can optionally choose GPU acceleration using CDE UI or CLI for a Spark job and session. The supported Spark version is Spark 3.



Note: This feature is in Technical Preview and not recommended for production deployments. Cloudera recommends that you try this feature in test or development environments.

You can leverage the power of GPUs to benefit from the faster execution times and reduced infrastructure costs without changing the existing CDE application code. By enabling GPU support, data engineers can make use of GPU resources available to the CDE service. You can configure GPU resource quota per virtual cluster which can be requested for running the Spark job or session.

Before you use GPUs to accelerate CDE jobs and sessions, you must ensure that the following are performed:

1. Have nodes with GPU and met the [Software and Hardware requirements](#) before installing CDP Private Cloud Data Services.
2. [Set up GPU nodes](#).
3. [Test GPU node setup](#).
4. Set the [GPU resource quota](#) to allocate GPU resources effectively for CDE. GPU resources are limited in the cluster and usually shared among all data services.

Accelerating CDE Jobs and Sessions

You can accelerate your Spark jobs and Sessions using GPUs after you add GPU resources to the CDE service and virtual cluster.

Perform the following to use GPU resources:

1. [Create a CDE service with GPU quota](#).
2. [Create a virtual cluster in that CDE service with GPU quota](#).
3. Enable GPU acceleration when creating Spark jobs using [CDE UI](#) or when running jobs using [CDE CLI](#).
4. Enable GPU acceleration when creating a session using [CDE UI](#) or [CDE CLI](#).
5. [Check whether the Spark job or session ran using the GPU resources](#).

Validating your Spark job or session run

After you run a job that utilizes the GPUs, you can verify if the GPUs were used. If you run any SQL query, you will observe GPU Filters in the SQL query plan in the "History Server UI" or in the Driver logs.

For Spark Job

You can check if the GPUs were utilized in the Job run using the SQL query.

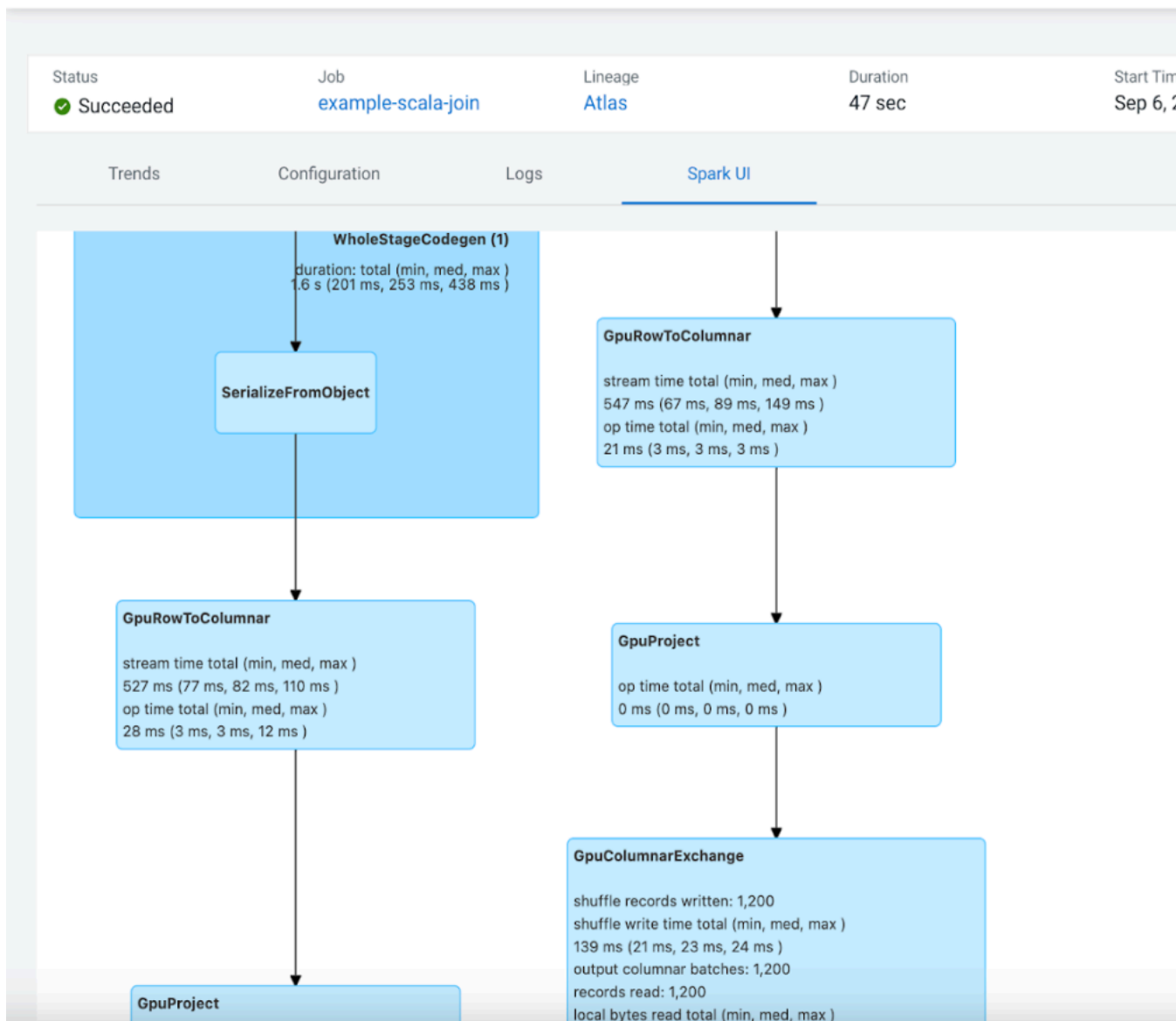
1. In the Cloudera Data Platform (CDP) console, click the Data Engineering tile. The CDE **Home** page displays.
2. Click **Jobs Runs** on the left navigation menu. The **Job Runs** page displays.
3. Click on the job **Run Id** of the job which utilized GPU.

4. Click the **Spark UI** tab and click SQL. The SQL plan is displayed which shows that the job has utilized the GPUs.



Note: This GPU details appears only if the job utilizes the GPU. Otherwise, job requests for GPU but never utilizes it.

[GpuVC / Job Runs / 23](#)



For Sessions

You can check if the GPUs were utilized by creating a session with Scala type. Open a session terminal and execute the below sample Scala code.

```
val df = spark.sparkContext.parallelize(Seq(1)).toDF()
df.createOrReplaceTempView("df")
spark.sql("SELECT value FROM df WHERE value <>1").show
spark.sql("SELECT value FROM df WHERE value <>1").explain
```

This should output a SQL plan with GPU Filter as below.

The screenshot shows a Cloudera interface for a session named "te: gpu". At the top, there are "Kill" and "Delete" buttons. Below is a table with session details:

STATUS	TYPE	CREATED BY	START TIME	TIMEOUT
Available	Scala	dc...@cdm...	Sep 26, 2023, 1:59:59 PM	8 hour(s)

Below the table are tabs for "Configuration", "Interact", "Logs", and "Connect". The "Interact" tab is active, showing a code editor with the following Scala code:

```
val df = spark.sparkContext.parallelize(Seq(1)).toDF()
df.createOrReplaceTempView("df")
spark.sql("SELECT value FROM df WHERE value <>1").show
spark.sql("SELECT value FROM df WHERE value <>1").explain
```

Below the code is a "Hide Output" button and a scrollable area containing the following output:

```
df: org.apache.spark.sql.DataFrame = [value: int]
+-----+
|value|
+-----+
+-----+

== Physical Plan ==
  GpuColumnarToRow false
+- GpuFilter NOT (value#2 = 1)
   +- GpuRowToColumnar targetsize(1073741824)
      +- *(1) SerializeFromObject [input[0, int, false] AS value#2]
         +- Scan[obj#1]
```