

Email Development Recommendations

Date published: 2020-10-30

Date modified: 2025-01-31



Legal Notice

© Cloudera Inc. 2025. All rights reserved.

The documentation is and contains Cloudera proprietary information protected by copyright and other intellectual property rights. No license under copyright or any other intellectual property right is granted herein.

Unless otherwise noted, scripts and sample code are licensed under the Apache License, Version 2.0.

Copyright information for Cloudera software may be found within the documentation accompanying each component in a particular release.

Cloudera software includes software from various open source or other third party projects, and may be released under the Apache Software License 2.0 (“ASLv2”), the Affero General Public License version 3 (AGPLv3), or other license terms. Other software included may be released under the terms of alternative open source licenses. Please review the license and notice files accompanying the software for additional licensing information.

Please visit the Cloudera software product page for more information on Cloudera software. For more information on Cloudera support services, please visit either the Support or Sales page. Feel free to contact us directly to discuss your specific needs.

Cloudera reserves the right to change any products at any time, and without notice. Cloudera assumes no responsibility nor liability arising from the use of products, except as expressly agreed to in writing by Cloudera.

Cloudera, Cloudera Altus, HUE, Impala, Cloudera Impala, and other Cloudera marks are registered or unregistered trademarks in the United States and other countries. All other trademarks are the property of their respective owners.

Disclaimer: EXCEPT AS EXPRESSLY PROVIDED IN A WRITTEN AGREEMENT WITH CLOUDERA, CLOUDERA DOES NOT MAKE NOR GIVE ANY REPRESENTATION, WARRANTY, NOR COVENANT OF ANY KIND, WHETHER EXPRESS OR IMPLIED, IN CONNECTION WITH CLOUDERA TECHNOLOGY OR RELATED SUPPORT PROVIDED IN CONNECTION THEREWITH. CLOUDERA DOES NOT WARRANT THAT CLOUDERA PRODUCTS NOR SOFTWARE WILL OPERATE UNINTERRUPTED NOR THAT IT WILL BE FREE FROM DEFECTS NOR ERRORS, THAT IT WILL PROTECT YOUR DATA FROM LOSS, CORRUPTION NOR UNAVAILABILITY, NOR THAT IT WILL MEET ALL OF CUSTOMER’S BUSINESS REQUIREMENTS. WITHOUT LIMITING THE FOREGOING, AND TO THE MAXIMUM EXTENT PERMITTED BY APPLICABLE LAW, CLOUDERA EXPRESSLY DISCLAIMS ANY AND ALL IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO IMPLIED WARRANTIES OF MERCHANTABILITY, QUALITY, NON-INFRINGEMENT, TITLE, AND FITNESS FOR A PARTICULAR PURPOSE AND ANY REPRESENTATION, WARRANTY, OR COVENANT BASED ON COURSE OF DEALING OR USAGE IN TRADE.

Contents

Email design best practices..... 4

Email development best practices.....4

Email design best practices

When creating emails or email campaigns, consider the following recommendations to improve readability, accessibility, and user experience. By following these guidelines, you will improve your email's usability across different devices and platforms, ensuring your message reaches your audience effectively.

- Keep email width between 600-800 pixels to ensure compatibility across most email clients and to display well in preview panes.
- Use a grid-based structure and avoid complex elements that require advanced float or positioning settings. Simple layouts are more likely to render correctly.
- Most email clients block images by default, so minimize their use and always include descriptive alt text.
- Ensure that images that you add by URL can be accessed by all intended email recipients. Keep in mind that emails may be forwarded beyond the initial distribution list.
- Avoid using images as the sole means to convey critical information, as background images may fail to load in some clients.
- Do not rely on images, or compositions of smaller images into a large one, to communicate your message. While large graphic elements may look very attractive in preview, they perform poorly.
- Use basic, cross-platform fonts such as Roboto, Arial, Verdana, Georgia, and Times New Roman. Custom fonts may not render correctly across all clients.
- Avoid elements that require Flash or JavaScript, because they may not be supported by the recipient's mail client. For animations, use GIF files as a compatible alternative.
- Optimize for mobile users:
 - Design emails to be legible on small screens without zooming.
 - Optimize images to prevent slow load times on mobile.
 - Ensure links are easy to tap on touchscreen devices.

Email development best practices

When developing HTML emails, follow these recommendations to improve compatibility, readability, and responsiveness. Following these guidelines helps ensure your emails look consistent, function correctly, and are easily accessible on various platforms

- Structure your email layout using `<table>` elements, nesting tables as needed for more complex layouts. Tables help ensure consistent rendering across different email clients.
- Set table dimensions and layout using element attributes (for example: cellpadding, valign, width) to enforce a reliable box-model structure.
- Avoid complex code styles:
 - Compound style declarations: `font:#000 12px Arial, Helvetica, sans-serif;`
 - Shorthand code: `#000` instead of `#000000`
 - CSS layout properties: slot, position, clear, visibility, and so on
 - Complex selectors: descendant, child or sibling selectors, and pseudo-elements
- Inline all CSS styles to enhance compatibility, as many email clients strip out embedded CSS.
- Use only absolute URLs for images and host them on a reliable server to avoid broken images.
- Do not code with JavaScript or Flash. Most email clients do not support these technologies.
- Optimize for mobile users:
 - Make emails responsive using media queries to adjust font sizes and layout for smaller screens.
 - Ensure clickable elements are at least 46x46 pixels for easy tapping on touchscreens.
- Test email design by sending it to various email accounts to check compatibility across different services and devices.